
HOW TO INVITE STUDENTS TO MY SCHOOL/CLUB

This document contains instructions for a Teacher as well as instructions for the Students or School/Club members. It is your responsibility, as the Teacher, to provide this information to your students or club members.

A) INSTRUCTIONS FOR THE TEACHER

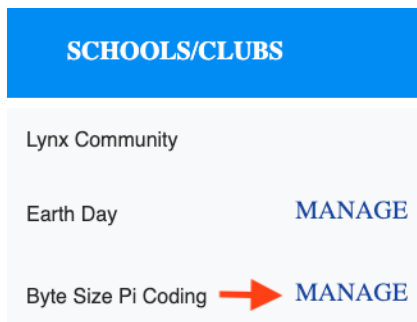
Important: The students you want to invite to your School or Club are NOT required to have a LYNX account already but it is *much simpler if they already have a LYNX account*. If they have already registered as LYNX users then using the Invitation link created by the Teacher in *Step 5* will make them members of your School / Club with just a single click.

Step 1: The easiest path is if your students already have a LYNX account. Tell your students to follow the instructions in the PDF named *How to Create a Free Trial Account* in the Help section of the LYNX website.

Step 2: Sign-in now if you have not already done so.

Step 3: Beside your name, in the top right corner, use the down arrow and select **Profile**.

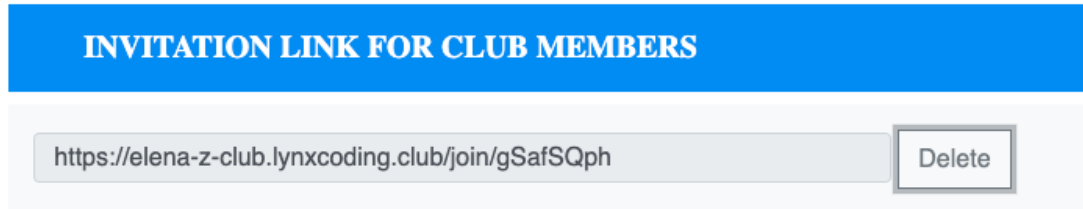
Step 4: The Schools/Clubs that you are Teacher / Administrator of appear in the Schools/ Clubs section, on the left side of your Profile page. Click on **Manage**, to the right of the name of the School/Club that you want to invite students to.





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Step 5: In the field called [Invitation Link for Club Members](#), click on **Create** to create an invitation link. This will generate a link as shown in the example below:

ADMINISTRATION: **BYTE SIZE PI CODING** (ENGLISH)



Send the above link - valid until 2/6/2025 - to your users.  

Copy this link and send it to all the students you wish to invite. Note the expiration date that sales *Valid Until as the link is not permanent.*

Step 6: Tell the students that they will receive an invitation by email or other method.

Step 7: After a few days, sign into LYNX again, click on **Profile** and then **Manage** for your School / Club to see the [Administration page](#) of your School/Club then click on **Club Members**.

In addition to your own name, you will see the list of users who have joined the School/Club so far. Check if all the invitees/students are present.

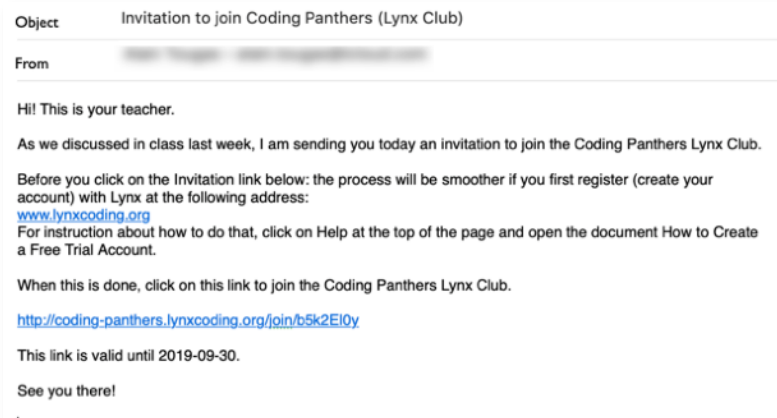
Remember, that besides registered LYNX users, who sign-in to LYNX using their Google or Microsoft account, you can also have Anonymous LYNX users in your Club. [Click here to Read more](#) on how to add and manage Anonymous Club Members in LYNX or watch a video (click the Preview on the right).



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B1) INSTRUCTIONS FOR A STUDENT WHO ALREADY HAS A LYNX ACCOUNT

Step 1: Click on the invitation link that your teacher has sent you:



Step 2: This should bring you to the School/Club page. Bookmark this page as this is where you should do your LYNX Coding. You can start using LYNX now. Click on the button **Create a LYNX Project**. Note that the projects you create are saved as **Private** in your **My Projects** area. If you want a project to be visible to all School/Club members, edit its properties and uncheck the box named **Private**. Click **Save**.

B2) INSTRUCTIONS FOR A STUDENT WHO DOES **NOT** HAVE A LYNX ACCOUNT

Step 1: Click on the invitation link that your teacher has sent you.

Step 2: The invitation link should bring you to the *Sign-in / Get an Account* page. Please register using the instructions in the PDF Guide called *How to Create a Free Trial Account*. This PDF Guide is in the Help Section (User Guides) at lynxcoding.club At the end of this process, you will find yourself on the School/Club site.

Step 3: Click on the button **Create a LYNX Project**. Note that the projects you create are saved as **Private** in your **My Projects** area. If you want a project to be visible to all School/Club members, edit its properties and uncheck the box named **Private**. Click **Save**.